



## QUASILINEAR CONFLICT-CONTROLLED PROCESSES WITH ADDITIONAL RESTRICTIONS†

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A class of conflict-controlled processes [1-3] with additional ("phase" type) restrictions on the state of the evader is considered. A similar unrestricted problem was considered in [4]. Unlike [5, 6] the boundary of the "phase" restrictions is not a "death line" for the evader. Sufficient conditions for the solvability of the pursuit and evasion problems are obtained, which complement a range of well-known results [5-10].‡

**1. THE MOTION** of a conflict-controlled object  $z = (z_1, \dots, z_n)$  in the finite-dimensional space  $R^V$  is described by a system of differential equations of the form

$$\begin{aligned} \dot{z}_i &= A_i z_i + \varphi_i(u_i, v), & z_i(0) &= z_i^0 \\ z_i &\in R^{n_i}, & u_i &\in U_i, \quad v \in V \end{aligned} \quad (1.1)$$

Here  $A_i$  is a specified square matrix of order  $n_i$ ,  $U_i$  and  $V$  are non-empty compact subsets of the spaces  $R^{m_i}$  and  $R^m$ , respectively, and the function  $\varphi_i: U_i \times V \rightarrow R^{n_i}$  is continuous in all its variables. Here and henceforth  $i = 1, 2, \dots, n$ ;  $j = 1, 2, \dots, r$ .

The terminal set  $M$  consists of sets  $M_i$  each of which can be represented in the form

$$M_i = M_i^1 + M_i^2 \quad (1.2)$$

where  $M_i^1$  is a linear subspace of the space  $R^{n_i}$ , and  $M_i^2$  is a compact convex set contained in  $L_i^1$ , the orthogonal complement to  $M_i^1$  in  $R^{n_i}$ . This conflict-controlled process describes a differential game between a group of pursuers  $P_1, \dots, P_n$  and an evader  $E$ .

We shall assume that a linear subspace  $L$  of the space  $R^m$  is specified, together with a system of the form

$$\dot{y} = Ay + v, \quad y(0) = y^0, \quad v \in V \quad (1.3)$$

and the set

$$D = \{y \in R^m, \langle p_j, \pi y \rangle \leq \mu_j\} \quad (1.4)$$

where  $A$  is a specified square matrix of order  $m$ ,  $y^0 \in D$  is a given vector,  $p_1, \dots, p_r$  are unit vectors,  $\pi: R^m \rightarrow L$  is the orthogonal projection operator, and  $\mu_1, \dots, \mu_r$  are real numbers such that  $\text{Int } D \neq \emptyset$ .

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‡See also: PETROV N. N., Simple pursuit in the presence of phase restrictions. Leningrad, 1984. Deposited in VINITI 27.3.84, No. 1682-84.

Let  $T > 0$  be an arbitrary number and let  $\sigma$  be a finite decomposition  $0 = t_0 < t_1 < \dots < t_s < t_{s+1} = T$  of the interval  $[0, T]$ .

*Definition 1.* A piecewise-programmed strategy  $Q$  for the evader  $E$  specified in  $[0, T]$  with respect to the decomposition  $\sigma$  is a family of mappings  $b^e, e = 0, 1, \dots, s$  each of which maps the quantities

$$(t_e, z_1(t_e), \dots, z_n(t_e), y(t_e)) \tag{1.5}$$

to a measurable function  $v_e(t)$  defined on  $t \in [t_e, t_{e+1})$  and such that  $v_e(t) \in V, y(t) \in D, t \in [t_e, t_{e+1})$ .

*Definition 2.* A piecewise-programmed counterstrategy  $Q_i$  for the player  $P_i$  with respect to the decomposition  $\sigma$  is a family of mappings  $c_i^e, e = 0, 1, \dots, s$  each of which maps the quantities (1.5) and the control  $v_e(t), t \in [t_e, t_{e+1})$  into the measurable function  $u_i^e(t)$  defined for  $t \in [t_e, t_{e+1})$  and such that  $u_i^e(t) \in U_i, t \in [t_e, t_{e+1})$ .

We denote the given game by  $\Gamma = \Gamma(z^0, D)$ .

*Definition 3.* We shall say that a capture occurs in the game  $\Gamma$  if a  $T > 0$  exists, and for any decomposition  $\sigma$  of the interval  $[0, T]$  for any strategy  $Q$  of player  $E$  with respect to the decomposition  $\sigma$  piecewise-programmed counterstrategies  $Q_i$  exist for the players  $P_i$  with respect to the decompositions  $\sigma$  such that there is an instant  $\tau \in [0, T]$  and a number  $g$  for which  $z_g(\tau) \in M_g$ .

*Definition 4.* We say that capture is avoided in the game  $\Gamma$  if for any  $T > 0$  a decomposition of  $\sigma$  of the interval  $[0, T]$  exists, and a strategy  $Q$  for the player  $E$  with respect to the decomposition  $\sigma$  such that for all counterstrategies  $Q_i$  of the players  $P_i$  we have  $z_i(t) \notin M_i, t \in [0, T]$ .

2. We will now describe the pursuit scheme. We will denote by  $\pi_i$  the orthogonal projection from  $R^n$  on to  $L_i^1$ .

*Condition 1.* For the point  $z^0 = (z_1^0, \dots, z_n^0)$  such that  $\pi_i \exp(tA_i)z_i^0 \notin M_i^2$  for  $t \geq 0$  the following relations hold

$$-\overline{\text{con}}(\pi_i \exp(tA_i)z_i^0 - M_i^2) \cap \pi_i \exp((t - \tau)A_i)\phi_i(U_i, v) \neq \emptyset \tag{2.1}$$

for all  $0 \leq \tau \leq t < +\infty, v \in V$ .

Suppose Condition 1 is satisfied for the point  $z^0$ . We consider the functions

$$\begin{aligned} \alpha_i(t, \tau, v) = \max \{ \alpha \mid \alpha \geq 0, -\alpha(\pi_i \exp(tA_i)z_i^0 - M_i^2) \cap \\ \cap \pi_i \exp((t - \tau)A_i)\phi_i(U_i, v) \neq \emptyset, 0 \leq \tau \leq t < +\infty, v \in V \} \end{aligned} \tag{2.2}$$

Put

$$\Omega(t) = \{v(\cdot) \mid v: [0, t] \rightarrow V, y(\tau) \in D, \tau \in [0, t]\}$$

*Condition 2.* A time  $T_0$  exists such that

$$\inf_{v(\cdot) \in \Omega(T_0)} \max_i \int_0^{T_0} \alpha_i(T_0, \tau, v(\tau)) d\tau \geq 1$$

*Theorem 1.* Suppose that the point  $z^0 = (z_1^0, \dots, z_n^0)$  is such that Conditions 1 and 2 are satisfied. Then capture occurs in the game  $\Gamma$  no later than the time  $T_0$ .

The proof is similar to me proof of the theorem in [7, p. 95].

*Condition 3.*  $p, \|p\|=1, \mu \in R^1$  exist such that for the set  $D_1 = \{y \mid y \in R^m, \langle p, \pi y \rangle \leq \mu\}$  we have  $D \subset D_1$ .

We put

$$d = \max\{\|v\| \mid v \in V\}, \quad I(g) = \{1, 2, \dots, n + g\}$$

$$\alpha_{n+1}(t, \tau, v) = \langle \pi \exp((t - \tau)A)v, p \rangle$$

*Condition 4.* Continuous functions  $\alpha_i^1(t, v), \beta(t, v)$  and continuous non-negative functions  $g_i(t, \tau), g(t, \tau)$  exist such that

$$\alpha_i(t, \tau, v) = g_i(t, \tau)\alpha_i^1(t, v), \quad \alpha_{n+1}(t, \tau, v) = g(t, \tau)\beta(t, v)$$

Let

$$\alpha_{n+1}^1(t, v) = \beta(t, v) + a\mu, \quad f(t) = \int_0^t g(t, \tau) d\tau$$

$$\delta(t) = \min_{v \in V} \max_{\tau \in I(1)} \alpha_{\tau}^1(t, v), \quad R(t) = d + \delta(t) - a\mu$$

*Condition 5.* Constants  $a, c_1, c_2, c_3$  exist such that

1.  $a\mu \leq 0, \|\pi \exp(tA)y^0\| \leq c_1$  for all  $t \geq 0$ ;
2. for any  $t > 0$  a measurable set  $E(t) \subset [0, t]$  exists such that

$$\mu(E(t)) \leq c_2, \quad \int_{E(t)} g(t, \tau) d\tau \leq c_3, \quad \min_i g_i(t, \tau) \geq g(t, \tau) \forall \tau \in [0, t] \setminus E(t)$$

3. the function  $\delta(t)$  is bounded in  $[0, +\infty)$  and satisfies one of the following two conditions as  $t \rightarrow +\infty$ :

- (a)  $f(t)\delta^2(t) \rightarrow +\infty$  when  $a\mu = 0$ ,
- (b)  $(f(t)\delta(t) \rightarrow +\infty, \text{ when } a\mu < 0.$

*Theorem 2.* Suppose that the point  $z^0 = (z_1^0, \dots, z_n^0)$  satisfies Conditions 1, 3, 4 and 5. Then capture occurs in the game  $\Gamma$ .

*Proof.* Because  $D \subset D_1$ , it is sufficient to prove the theorem for the game  $\Gamma_1 = \Gamma(z^0, D_1)$ . Assume that the assertion of the theorem is false. Then for any  $T > 0$  a strategy  $Q$  exists for player  $E$  (with respect to some decomposition  $\sigma$ ) such that for any counterstrategies  $Q_i$  of players  $P_i$  we have  $\pi_i z_i(t) \notin M_i^2$  for all  $0 \leq t \leq T$ . By Condition 1 and the Filippov–Kasten lemma [11] for any  $i$  measurable functions  $m_i(\tau) \in M_i^2, u_i(\tau) \in U_i, 0 \leq \tau \leq T$ , exist which for any fixed  $\tau \in [0, T]$  are a solution of the equation

$$-\alpha_i(T, \tau, v(\tau))(\pi_i \exp(TA_i)z_i^0 - m_i(\tau)) = \pi_i \exp((T - \tau)A_i)\varphi_i(u_i(\tau), v(\tau)) \tag{2.3}$$

At a time  $\tau$  we assume the value of the control  $u_i(\tau)$  (defining the counterstrategy  $Q_i$ ) to be equal to the lexicographic minimum of all the points  $u_i$  for which equality (2.3) is satisfied.

From Cauchy's formula, (2.3) and Condition 4 we obtain

$$\begin{aligned} \pi_k z_k(T) &= \pi_k \exp(TA_k)z_k^0 + \int_0^T \pi_k \exp((T - \tau)A_k)\varphi_k(u_k(\tau), v(\tau))d\tau = \\ &= \pi_k \exp(TA_k)z_k^0 \left( 1 - \int_0^T g_k(T, \tau)\alpha_k^1(T, v(\tau)) \right) d\tau + \int_0^T \alpha_k^1(T, v(\tau))g_k(T, \tau)m_k(\tau)d\tau \end{aligned} \tag{2.4}$$

Since the strategy  $Q$  is admissible,  $\langle p, \pi y(t) \rangle \leq \mu$  for all  $t \geq 0$ . From system (1.3) and Condition 4 it follows that

$$\int_0^t g(t, \tau) \beta(t, v(\tau)) d\tau \leq \mu - \langle p, \pi \exp(tA) y^0 \rangle = \mu_1(t)$$

Let  $T_1(t), T_2(t)$  be two subsets of the interval  $[0, t]$ , such that

$$\begin{aligned} T_1(t) &= \{ \tau \mid \tau \in [0, t], \beta(t, v(\tau)) < \delta(t) - a\mu \} \\ T_2(t) &= \{ \tau \mid \tau \in [0, t], \beta(t, v(\tau)) \leq \delta(t) - a\mu \} \end{aligned}$$

Then

$$(\delta(t) - a\mu)G_2 - dG_1 \leq \mu_1(t), \quad G_2 + G_1 = f(t)$$

$$\left( G_{1,2} = \int_{T_{1,2}(t)} g(t, \tau) d\tau \right)$$

From the last two relations it follows that

$$G_1 \geq [f(t)(\delta(t) - a\mu) - \mu_1(t)]/R(t) \tag{2.5}$$

We consider the functions

$$h_i(t) = 1 - \int_0^t g_i(t, \tau) \alpha_i^1(t, \tau, v(\tau)) d\tau$$

They are continuous,  $h_i(0) = 1$  and

$$\sum_i h_i(T) \leq n - \delta(T) \int_{T_1(T)} \min_i g_i(t, \tau) d\tau$$

From Condition 5 and inequality (2.5) we obtain

$$\sum_i h_i(T) \leq n + c_3 \delta(T) - \delta(T) [f(T)(\delta(T) - a\mu) - \mu_1(T)] / R(T) \tag{2.6}$$

From part 3 of Condition 5 and inequality (2.6) it follows that a time  $T_0$  and the number  $g$  exist such that the function  $h_g$  vanishes at a time  $T = T_0$ . Hence we conclude from (2.4) that when  $T = T_0$

$$\pi_g z_g(T_0) = \int_0^{T_0} g_g(T_0, \tau) \alpha_g^1(T_0, v(\tau)) m_g(v(\tau)) d\tau \in M_g^2$$

The resulting contradiction proves the theorem.

*Remark.* Theorem 2 remains valid if part 3 of Condition 5 is replaced by the requirement that the right-hand side of inequality (2.6) vanishes for some  $T = T_0$ .

**3. Example 1.** The pursuers and evader move according to the equations

$$\begin{aligned} \dot{x}_i &= ax_i + u_i, \quad \|u_i\| \leq 1, \quad x_i(0) = x_i^0, \quad x_i \in R^m, \\ \dot{y} &= ay + v, \quad \|v\| \leq 1, \quad y(0) = y^0, \quad y \in R^m, \quad a < 0 \end{aligned}$$

The set  $M_i$  consists of those points  $\{x_i, y\}$ , for which  $x_i = y$ . The restrictions on the evader's coordinates are

$$D = \{y \mid y \in R^m, \langle p_j, y \rangle \leq 0\}$$

*Assertion 1* [10]. Let  $z_i^0 = x_i^0 - y^0 \neq 0$ ,  $n \geq m$ ,  $0 \in \text{Intco}\{z_1^0, \dots, z_n^0, p_1, \dots, p_r\}$ . Then there is a capture in game  $\Gamma$ .

*Assertion 2* [10]. Let  $z_i^0 \neq 0$  and  $0 \in \text{Intco}\{z_1^0, \dots, z_n^0, p_1, \dots, p_r\}$ . Then capture is avoided in game  $\Gamma$ .

*Example 2* (the Pontryagin control example with equal coefficients of friction). The motion of the pursuers and evader is described by the equations

$$\begin{aligned} \dot{x}_{1i} &= x_{2i}, & \dot{x}_{2i} &= ax_{2i} + u_i, & x_{1i}, x_{2i} &\in R^m, & m \geq 2, & \|u_i\| \leq 1 \\ \dot{y}_1 &= y_2, & \dot{y}_2 &= ay_2 + v, & y_1, y_2 &\in R^m, & \|v\| \leq 1, & a < 0 \end{aligned}$$

The set  $M_i$  consists of the pairs  $\{x_{1i}, y\}$ , such that  $x_{1i} = y$ . Restrictions on the evader's geometrical coordinates  $y_1$  have the form

$$D = \{y_1 \mid y_1 \in R^m, \langle p_j, y_1 \rangle \leq \mu_j\}$$

We put

$$\begin{aligned} z_{1i} &= x_{1i} - y_1, & z_{2i} &= x_{2i} - y_2, & e(t) &= a^{-1}(\exp(at) - 1) \\ \xi_i(t, z_i^0) &= z_{1i}^0 + e(t)z_{2i}^0 \end{aligned}$$

Then

$$\begin{aligned} \alpha_i(t, \tau, v) &= e(t-\tau)\alpha_i^1(\xi_i(t, z_i^0), v), & \alpha_{n+j}(t, \tau, v) &= e(t-\tau)\langle p_j, v \rangle \alpha_i^1(\xi_i, v) = \\ &= \|\xi_i\|^{-2} (\langle \xi_i, v \rangle + [\langle \xi_i, v \rangle^2 + \|\xi_i\|^2 (1 - \|v\|^2)]^{1/2}) \\ g_i(t, \tau) &= g(t, \tau) = e(t-\tau), & f(t) &= \int_0^t e(t-\tau) d\tau, & E(t) &= \emptyset \end{aligned}$$

We put

$$z_i^* = z_{1i}^0 - z_{2i}^0 | a = \lim_{t \rightarrow \infty} \xi_i(t, z_i^0)$$

*Assertion 3.* Let  $z_i^* \neq 0$ ,  $0 \in \text{Intco}\{z_1^*, \dots, z_n^*, p_1, \dots, p_r\}$  and  $n \geq m$ . Then there is capture in game  $\Gamma$ .

Examples 1 and 2 are solutions of the "cornered rat" and "lion and man" problems [12] in the given formulation.

4. Let us consider in more detail the conflict-controlled process (1.1)–(1.3) for the case when  $A_i$  and  $A$  are null square matrices. Then the conflict-controlled process is of the simple motion type with mixed player controls and is described by the system of differential equations

$$\dot{z}_i = \varphi_i(u_i, v), \quad z_i \in R^m, \quad u_i \in U_i, \quad v \in V, \quad z_i(0) = z_i^0 \tag{4.1}$$

Here  $U_i$  and  $V$  are non-empty compact subsets of the spaces  $R^m$  and  $R^m$ , respectively, and the function  $\varphi_i(u_i, v)$  is continuous in its variables. The terminal set  $M$  consist of sets  $M_i$  each of which is represented in the form (1.2).

The restrictions on the evader have the form

$$\begin{aligned} \dot{y} &= v, \quad y \in R^m, \quad v \in V, \quad y(0) = y^0 \\ D &= \{y \mid y \in R^m, \langle p_j, \pi y \rangle \leq \mu_j\} \end{aligned} \tag{4.2}$$

and  $\pi: R^m \rightarrow L$  is the orthogonal projection operator on to the linear subspace  $L \subset R^m$ .

We form the multivalued mappings

$$W_i(z_i^0, v) = -\overline{\text{con}}(\pi_i z_i^0 - M_i^2) \cap \pi_i \varphi_i(U_i, v)$$

$$\overline{W}_i(z_i^0, v) = -\overline{\text{con}}(\pi_i z_i^0 - M_i^2) \cap \text{co } \pi_i \varphi_i(U_i, v)$$

*Condition 6.* The point  $z^0 = (z_1^0, \dots, z_n^0) \in R^v \setminus M$  satisfies the relations  $W_i(z_i^0, v) \neq \emptyset$  for all  $v \in V$ .

*Condition 7.* The point  $z^0 = (z_1^0, \dots, z_n^0)$  satisfies the relations  $\overline{W}_i(z_i^0, v) \neq \emptyset$  for all  $v \in V$ .

We fix a point  $z^0$  that satisfies Conditions 6 (respectively 7) and introduce the functions

$$\alpha_i(v) = \max\{\alpha \mid \alpha \geq 0, -\alpha(\pi_i z_i^0 - M_i^2) \cap \pi_i \varphi_i(U_i, v) \neq \emptyset\} \tag{4.3}$$

$$\overline{\alpha}_i(v) = \max\{\alpha \mid \alpha \geq 0, -\alpha(\pi_i z_i^0 - M_i^2) \cap \text{co } \pi_i \varphi_i(U_i, v) \neq \emptyset\} \tag{4.4}$$

$$\alpha_{n+j}(v) = \overline{\alpha}_{n+j}(v) = \langle p_j, \pi v \rangle$$

We put

$$\delta = \inf_v \max_{e \in I(r)} \alpha_e(v), \quad \delta_1 = \inf_v \max_{e \in I(r)} \overline{\alpha}_e(v)$$

$$V_1 = \{v \mid \alpha_i(v) = 0, \quad i = 1, 2, \dots, n\}$$

*Theorem 3.* Suppose the point  $z^0 = (z_1^0, \dots, z_n^0)$  satisfies Condition 6,  $\delta > 0$  and at least one of the following two conditions holds: (a)  $r = 1$ , (b)  $0 \notin \overline{\text{co}}V_1$ ,  $\text{co}V_1 \subset \text{con}V_1$ .

Then there is a capture in the game  $\Gamma$ .

*Proof.* If Condition (a) of the theorem is satisfied, Conditions 1 and 3–5 of Theorem 2 are satisfied, from which the assertion follows. Suppose Condition (b) of the theorem is satisfied. Then  $\max_j \langle p_j, \pi v \rangle > 0$  for all  $v \in \overline{\text{co}}V_1$ . Hence by the Bonneblast–Karlin–Shepley theorem [13, p. 33]  $\gamma_j \geq 0$ ,  $\gamma_1 + \dots + \gamma_r = 1$  exist such that

$$\min_{v \in \overline{\text{co}}V_1} \sum_{j=1}^r \gamma_j \langle p_j, \pi v \rangle > 0$$

Putting

$$p = \gamma_1 p_1 + \dots + \gamma_r p_r, \quad \mu = \gamma_1 \mu_1 + \dots + \gamma_r \mu_r$$

$$D_1 = \{y \mid y \in R^m, \langle p, \pi y \rangle \leq \mu\}$$

we obtain  $D \subset D_1$ ,  $\inf_v \max_{e \in I(r)} \alpha_e(v) > 0$ , where  $\alpha_{n+1}(v) = \langle p, \pi v \rangle$ . This proves the theorem.

*Theorem 4.* Suppose the point  $z^0 = (z_1^0, \dots, z_n^0)$  satisfies Condition 7,  $\delta_1 \leq 0$ , and a vector  $v_0 \in V$ , exists such that

$$\delta_1 = \max_{e \in I(r)} \overline{\alpha}_e(v_0)$$

Then capture is avoided in the game  $\Gamma$ .

The proof of the theorem is similar to that of Theorem 3 in [4].

*Example 1* (see the paper cited in the footnote). Let  $n = m$ ,  $M_i = \{0\}$ ,  $\varphi_i(u_i, v) = u_i - v$ ,  $U_i = V = D_1(0)$ . In this case  $\alpha_i(v) = 0$  if and only if  $\|v\| = 1$  and  $\langle z_i^0, v \rangle \leq 0$ . If  $n \geq m$ , then one can take the vectors  $z_1^0, \dots, z_m^0$  to be linearly independent and then, if  $\delta > 0$  Condition (b) of Theorem 3 is satisfied. We find that there is capture in the game  $\Gamma$  if  $n \geq m$  and

$$0 \in \text{Intco}\{z_1^0, \dots, z_m^0, p_1, \dots, p_r\}$$

*Example 2* [9]. Let  $n_i = m$ ,  $\varphi_i(u_i, v) = u_i - v$ ,  $M_i = \{0\}$ ,  $U_i = V = D_1(0)$ , where  $D$  is a polyhedron. In this case, it follows from Theorems 3 and 4 that if  $n \geq m$ , then there is capture in the game  $\Gamma$ .

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